



JIE ZHOU

SENIOR DIGITAL MATTE PAINTER

ENVIRONMENT GENERALIST

 mpjiezhou@gmail.com

 +1(310)923-8330

 US/CANADA/remote

PROFESSIONAL SUMMARY

With a fine art background and 14 years of experience as a VFX artist, I'm skilled in both digital matte painting and advanced CG techniques, from stylized painting to VFX live-action. I've worked across commercials, film, television, and animation, with experience spanning both artistic and technical pipelines. My career began in Los Angeles after earning my master's degree from the Academy of Art University, and later expanded to Canada, where I joined a major film and animation production pipeline. My passion for the craft remains as strong as ever.

PORTFOLIO

www.jiezhouart.com

VISA

China Citizenship

US permanent residence

Canada permanent residence

SKILLSET

2D/2.5D/3D Matte Painting, 3D Environment Generalist - Modeling, Texturing, Assembling, Lookdev, Slapcomp. Concept Art. Stylized Painting

SOFTWARE

Houdini, Photoshop, Nuke, Maya, Blender, 3d Max, Substance Painter, Vray, Arnold, Clarisse, Zbrush, Speedtree, UE5

EDUCATION

Academy of Art University

San Francisco, California • 05/2015

Master of Arts: Animation & Visual Effects

China Academy of Art

Hangzhou, Zhejiang • 10/2011

Bachelor of Arts: Department of Film and Television Advertising

EXPERIENCE

Netflix Animation Studios - Senior Digital Matte Painter

Vancouver, Canada • 01/2026 - Current

- Digital Matte Painting for Unannounced Animation Projects
- Sequence Setup, Multi shots matte painting
- Stylized paint over, Nuke shot setup, CG assets render

Freelance - Freelance Digital Matte Painter

Remote from California • 01/2025 - 01/2026

- Digital Matte Painting for Commercial Projects
- Leading Matte Painting Team - shot planning, tech setup, CG render, team setup

Timeaxis Digital Graphics - DMP Art Director

Hangzhou, Zhejiang, China • 03/2024 - 10/2024

- Oversaw the creative and technical quality of matte painting.
- Provided mentorship and artistic guidance to the matte painting team.
- Led department training initiatives, developing instructional resources to enhance artists' skills.

China Academy of Art, School of Film Art - Digital Matte Painting Class Instructor

Hangzhou, Zhejiang, China • 03/2024 - 07/2024

- Instructed a class of 22 students over a 23-week intensive Matte Painting course, covering both foundational and advanced techniques with 2D, 2.5D matte painting workflows.
- Developed and provided comprehensive digital tutorials and learning materials to support class lectures and hands-on practice.
- Mentored students through the conception, development, and completion of their final personal matte painting projects, offering individualized feedback and guidance to enhance artistic and technical skills.

Scanline VFX - Senior Digital Matte Painter

Vancouver, Canada • 10/2023 - 12/2023

- 2D, 2.5D Matte Painting for feature film "Joker2"

Weta FX - Digital Matte Painter

Vancouver, Canada • 09/2021 - 09/2023

- 3D Matte Painting, Environment Generalist for feature film, TV, game cinematic projects
- Marvel Miniseries "Moon Knight"
- Feature film " Shazam 2"
- Marvel Movie "Guardians of Galaxy3"
- Apple+ TV series "Master of Air"
- Blizzard game cinematic "Overwatch2"
- Indie Movie "Women of a Certain Age"

Scanline VFX - Digital Matte Painter

Montreal - Vancouver, Canada • 09/2020 - 09/2021

- 2D/2.5D/3D Matte Painting for feature film projects
- Marvel Movie "Shangqi and Ten Rings Legendary"
- Feature Film "Don't Lookup"

Freelancing - Digital Matte Painter, Concept Artist

Montreal, Canada • 04/2020 - 09/2020

- 2D/2.5D/3D Matte Painting for feature film, commercial, feature animation projects

Millifilm - Key Artist - 3D DMP

Montreal, Canada • 05/2019 - 04/2020

- 2D/2.5D/3D Matte Painting for feature film "Finch"

A52 VFX/Elastic.tv - Staff Matte Painter/Concept Artist

Los Angeles, California, USA • 06/2017 - 03/2019

- 2D/2.5D/3D Matte Painting, Concept Art, Key Frame for commercial, sequence title, film projects

The Mill - Staff Matte Painter

Los Angeles, California, USA • 08/2015 - 05/2017

- 2D,2.5D Matte Painting for commercial, game trailers

Halon Entertainment - Intern Matte Painter, Concept Artist

Los Angeles, California, USA • 05/2014 - 08/2014

- Concept Art for film, game trailers

Timeaxis Digital Graphics - Matte Painter, Concept Artist

Hangzhou, Zhejiang, China • 02/2012 - 07/2015

- Matte Painting, Concept Art for TV, Film (Onsite/Remote)